

Hello, Android - Android Application Development Book

604 Administrator Tue, Jul 27, 2010 [Book Reveiws](#) 0 3751

Google's Android is shaking up the mobile market in a big way. With Android, you can write programs that run on any compatible cell phone in the world. It's a mobile platform you can't afford not to learn, and this book gets you started. This third edition covers all Android versions from Android 1.5 through Android 2.

Android is a software toolkit for mobile phones, created by Google and the Open Handset Alliance. It's inside millions of cell phones and other mobile devices, making Android a major platform for application developers. That could be your own program running on all those devices.

Within minutes, Hello, Android will get you started creating your first working application: Android's version of "Hello, World." From there, you'll build up a more substantial example: an Android Sudoku game. By gradually adding features to the game, you'll learn the basics of Android programming. You'll also see how to build in audio and video support, add graphics using 2D and 3D OpenGL, network with web pages and web services, and store data with SQLite. You'll also learn how to publish your applications to the Android Market.

The #1 book for learning Android is now in its third edition. Every page and example was reviewed and updated for compatibility with the latest versions. Freshly added material covers installing applications to the SD card, supporting multi-touch, and creating live wallpaper. You'll also find plenty of real-world advice on how to support all the Android versions in use today-everything from Cupcake (Android 1.5) to FroYo (Android 2.2) and beyond.

If you'd rather be coding than reading about coding, this book is for you.

- Author: Ed Burnette
- Publisher: Pragmatic Bookshelf
- Released: July 2010
- Pages: 300
- Price: \$34.95

About Author

Ed Burnette is a software industry veteran with more than 25 years of experience as a

programmer, author, and speaker. His development credits include everything from commercial video games to high-performance grid computing systems. Ed is a founding member and senior researcher at the SAS Advanced Computing Lab.

Link: <http://www.pragprog.com/titles/eband/hello-android>

Online URL:

<https://www.articlediary.com/article/hello-android-android-application-development-book-604.html>